

COURSE DATA

Data Subject		
Code	44825	
Name	Server-Side Programming	
Cycle	Master's degree	
ECTS Credits	4.0	
Academic year	2017 - 2018	

Degree	Center	Acad. Period
		year
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2234 - M.D. in Web Technology, Cloud School of Engineering 1 First term

Computing and Mobile Apps

Subject-matter					
Degree	Subject-matter	Character			
2234 - M.D. in Web Technology, Cloud	2 - Server-Side Development	Obligatory			
Computing and Mobile Apps					

Coordination

Study (s)

Name Department

GUTIERREZ AGUADO, JUAN 240 - Computer Science

SUMMARY

This subject explores some relevant APIs that allow a solvent development of applications on the server side. Specifically, it deepens the concurrency since it allows to exploit properly the multiprocessor systems; on the other hand presents the introspection that is a key piece to understand how you can manage the life cycle of the components and achieve the injection of dependencies through annotations; distributed applications will be reviewed with special emphasis on those based on message queues; the structure of the application servers will be displayed; it will be reviewed part of the J2EE API that allows us to develop services through servlets, to develop WebSockets (that allows us to have a channel of communication bidirectional between the clients and the server) and the one that is offered for batch processing.



PREVIOUS KNOWLEDGE

Relationship to other subjects of the same degree

There are no specified enrollment restrictions with other subjects of the curriculum.

Other requirements

Programming skills using the Java language and knowledge of communication protocols over TCP / IP.

OUTCOMES

2234 - M.D. in Web Technology, Cloud Computing and Mobile Apps

- Students should apply acquired knowledge to solve problems in unfamiliar contexts within their field of study, including multidisciplinary scenarios.
- Students should be able to integrate knowledge and address the complexity of making informed judgments based on incomplete or limited information, including reflections on the social and ethical responsibilities associated with the application of their knowledge and judgments.
- Students should communicate conclusions and underlying knowledge clearly and unambiguously to both specialized and non-specialized audiences.
- Students should demonstrate self-directed learning skills for continued academic growth.
- Students should possess and understand foundational knowledge that enables original thinking and research in the field.
- Ability to apply acquired knowledge and solve problems in new or little-known environments within broader and multidisciplinary contexts, being able to integrate this knowledge.
- To foster, in academic and professional contexts, technological, social or cultural advancement within a society based on In knowledge and respect for: a) fundamental rights and equal opportunities between men and women; b) principles of equal opportunities and universal accessibility of persons with disabilities; and, c) the values of a culture of peace and democratic values.
- Ability to model, design, define the architecture, implement, manage, operate, and maintain applications, systems, services, networks and content in the field of Web technologies, cloud computing and mobile applications.
- Ability to understand and apply the operation and organization of component models, intermediary software and services.
- Ability to design and evaluate servers, applications and systems based on distributed computing.



 Ability to design, develop and maintain Web applications using technologies and frameworks both in the client and in the server sides.

LEARNING OUTCOMES

- Specify and complete computer tasks that are complex, incompletely defined or unfamiliar
- Describe and explain techniques and methods applicable to their particular area of study and identify their limitations
- Organize your own work independently, demonstrating initiative and exercising personal responsibility
- Perform bibliographic searches and reviews using databases and other sources of information
- Learning and improving personal performance as the basis for lifelong learning and professional development
- Communicate effectively both verbally and through other media to a variety of audiences and preferably in a second language
- Design and develop applications that execute tasks concurrently on sets of threads
- Develop applications that use introspection
- Declare annotations and know how they are processed through introspection to develop frameworks
- Design and develop applications distributed over different protocols
- Design and develop distributed applications using object distribution middleware
- Design and develop applications distributed through message passing using advanced queuing systems
- Know the structure of the application servers
- Know and use the Servlets API to develop services
- Understand and use the WebSockets API to develop applications
- Develop applications that use batch processing

DESCRIPTION OF CONTENTS

1. Standards for Java-based enterprise application development



2. Execution of concurrent tasks on sets of threads

- 3. Introspection and annotations
- 4. Distributed applications
- 5. Application Servers
- 6. Servlets
- 7. WebSockets on the server side
- 8. Batch processing

WORKLOAD

ACTIVITY	Hours	% To be attended
Theoretical and practical classes	40,00	100
Development of group work	6,00	0
Study and independent work	35,00	0
Preparation of practical classes and problem	16,00	0
Resolution of online questionnaires	3,00	0
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TEACHING METHODOLOGY

- Theory class
- Problem resolution
- Project-oriented learning



EVALUATION

The assesment modalities used in this subject are:

SE1: Online assessment and/or degree of participation

SE2: Assessment of problems, works, reports and/or memories

SE4: Exam or face-to-face assessment

SE6: Assessment of laboratory

- First call:

In the first call the note will be obtained as follows:

SE1*0.1+SE2*0.3+SE6*0.3+SE4*0.3

SE6 is not recoverable for the second call.

- Second call:

SE6*0.3+SE4*0.6

The grading system is specified at the following link:

http://www.uv.es/uvweb/universidad/es/estudios-postgrado/informacion-administrativa-postgrado/permanencia-calificaciones/calificaciones-1285897761928.html

The applicable regulations can be found at the following link:

http://www.uv.es/uvweb/universidad/es/estudios-grado/informacion-academica-administrativa/normativas/normativas-universidad-valencia-1285850677111.html

REFERENCES

Basic

- https://docs.oracle.com/javaee/7/tutorial/index.html
- Java 9 concurrency cookbook, González, Javier Fernández (trobes.uv.es)



- Learning RabbitMQ; Martin Toshev (trobes.uv.es)
- Servlet and JSP: a beginner's tutorial; Budi Kurniawan (disponible en trobes.uv.es)

Additional

 Tutoriales J2SE http://docs.oracle.com/javase/tutorial/

