

**COURSE DATA****Data Subject**

Code	34040
Name	Prehistory of art
Cycle	Grade
ECTS Credits	6.0
Academic year	2022 - 2023

Study (s)

Degree	Center	Acad. year	Period
1005 - Degree in History	Faculty of Geography and History	4	Second term

Subject-matter

Degree	Subject-matter	Character
1005 - Degree in History	22 - Prehistory of art	Optional

Coordination

Name	Department
VILLAVERDE BONILLA, VALENTIN	360 - Prehistory, Archaeology and Ancient History

SUMMARY

Prehistoric Art is an elective course that aims to provide an updated panorama of graphic and symbolic expression of prehistoric societies. This course starts with the first evidence of symbolic graphic expression in the Palaeolithic and realizes the problems of the origin of it, the different forms of symbolic expression, the methods of study and the development and interpretation of prehistoric art from the Palaeolithic hunter-gatherer groups to the first Neolithic societies.

These contents are exposed with archaeological methodology and the principal aims are to interpret the meaning and function of the various forms of artistic expression (parietal and portable) or different media and techniques (painting, engraving, sculpture and modelled work in clay). All this treated according to the actuals currents of research of this discipline.

Study methods and systems of documentation are another points of interest, because they are related to the importance of valuing and preserving an archaeological heritage that by nature is perishable.



For historical and geographical proximity, this course pays special attention to the European geographical area, and particularly the Iberian Peninsula, although other significant regions in relation to the origin of symbolic expression and the graphic expression of the Neolithic societies are also considered.

PREVIOUS KNOWLEDGE

Relationship to other subjects of the same degree

There are no specified enrollment restrictions with other subjects of the curriculum.

Other requirements

There are no specified restrictions with other subjects of the curriculum.

It is highly recommended to have knowledge of more usual informatics programs, to know the Aula Virtual use and to find bibliographic references related with the subject of this matter.

To know concepts, methods and objectives of Prehistoric Art discipline.

To know archaeological documentation related with graphic and symbolic expression along the different periods of Prehistory (Palaeolithic and Neolithic).

Know how to differ

COMPETENCES (RD 1393/2007) // LEARNING OUTCOMES (RD 822/2021)

1005 - Degree in History

- Be able to make abstractions, to analyse and to synthesise.
- Show commitment to the principle of equal opportunities for men and women.
- Show creativity.
- Be able to learn autonomously.
- Be sensitive to environmental issues.
- Be able to identify and appropriately use sources of information for historical research.
- Be able to comment, annotate or edit texts and documents correctly according to the critical canons of the discipline.

LEARNING OUTCOMES (RD 1393/2007) // NO CONTENT (RD 822/2021)

- Get students to know and handle the concepts, methods and objectives of this discipline
- To know the archaeological documentation of the graphic or symbolic expression of the great divisions of ancient Prehistory (Paleolithic and Neolithic)



- Recognize the different modalities of prehistoric art: main characteristics, spatial distribution, chronology, themes and theories about their significance
- To know and to use the specific bibliography of this subject.

WORKLOAD

ACTIVITY	Hours	% To be attended
Theory classes	30,00	100
Other activities	15,00	100
Classroom practices	15,00	100
Development of group work	10,00	0
Development of individual work	40,00	0
Study and independent work	40,00	0
TOTAL	150,00	

TEACHING METHODOLOGY

TEACHING Methodology

The course is based in different learning activities including:

A) Classroom assistance.

1. Lectures at the classroom (30 hours). The teachers will expose the fundamental concepts of each subject, with available audio-visual resources for the students through the Aula Virtual. It is essential for students to read the manual or texts that they will be indicated, prior to the teacher exposure of each theme.
2. Practical classes (15 hours). Practical exercises will take place in established classes and will consist of comments of images of archaeological documentation related to the course. Its aim is to strengthen the identification of the existing graphic documentation, favouring the analysis thereof and its relation to the theoretical contents.
3. Complementary activities (5 hours). Student must participate in the complementary activities schedule, consisting in the Museum of Prehistory Art collection visit with the professor.

B) Tutorials (5 hours)

Student could make questions and resolve doubts related with the course during the schedule of tutorial assistance. Tutorial schedules are listed in Aula Virtual and on the information board of the Department of Prehistory and Archaeology.



EVALUATION

Evaluation

The specific aspects to be evaluated will be the following:

Written test: 75% of the final qualification, as long as the final punctuation reach at least 4 points of 10.

Practical works and complementary activities: 25 % of the final qualification. Works must be presented in the time determined in advance. Students who do not participate in these activities not add the corresponding points.

The Complementary activity will be programmed at the start of the course.

Final qualification is the result of the sum of the two preceding sections and activities. To pass the course it is necessary to reach at least 4 of 10 points in the written test.

Subjects of special attention will be the dominium of the evolution of the Prehistoric Art, the capacity of synthesis and the conceptual precision, as well as the clarity of exposition. Some student personal activity will be evaluated along the course.

Excepting Erasmus students, grammar and spelling problems will score negatively on the qualification of all written tests and academic works. Their accumulation may lead to a failing grade in the course.

REFERENCES

Basic

- J. L. Sanchidrián. Manual de arte prehistórico. Ariel Prehistoria.
- V. Villaverde. La mirada neandertal. Los orígenes del arte visual

Additional

- D. Lewis-Willians. La Mente en la Caverna. Akal.
- D. Lewis-Willians. Dentro de la Mente Neolítica. Akal.
- M. Groenen. Sombra y luz en el arte paleolítico. Ariel Prehistoria
- A. Beltrán. Arte Prehistórico en la Península Ibérica. Diputación Provincial de Castelló.
- M. Menéndez, M. Martí, A. Mingo. El Arte en la Prehistoria. UNED
- M.S. Hernández & J. Soler (eds.). Arte prehistórico mediterráneo. Inst. Gil Albert, Alicante.



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- Martínez Valle, R. (coord.) Arte rupestre en la Comunidad Valenciana. Generalitat Valenciana.
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